

# PATRIOT

## ANTI-MILITARY CAMPAIGN

This campaign is by no measure easy, but Zontik doesn't hide items in obscure locations rather than in places that you don't normally think of looking in initially, add to that that this is possibly one of the most complex set of missions I ever written a lootlist or walkthrough for.

In some of the missions almost every object is linked in some way to other actions occurring somewhere else in the mission, from opening a door, reading a scroll, triggering a conversation or picking up some other object.

This means that in order to find what your looking for next if you can't find it, it's probably because you have yet to trigger it, so go back around checking everywhere, even just opening a door may allow you continue somewhere else in the map.

This also meant that I had a hard time working out what triggered some events, as when following the links in Dromed they sometimes just took me around in circles, so although I have tried to be as accurate as possible throughout the walkthrough it's possible that on occasion when following my solution you may not trigger the item or conversation etc you need to trigger to proceed.

If you find any significant false solutions in this walkthrough you are welcome to PM me at TTLG and I will update the walkthrough with the correct solution.

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